

Handgun Events Basic Rules 2024 (New)

STOCK GUN:

EIGHT PINS, maximum of EIGHT ROUNDS may be loaded before the start signal, no more than 8 rounds when reloading. Two pistols or two revolvers or a pistol and a revolver are allowed. Full moon clips or half-moon clips or speed loaders may be used. Red Dot Sights are allowed.

STOCK REVOLVER (forced reload):

EIGHT PINS, maximum of SIX ROUNDS may be loaded before the start signal, a maximum of SIX ROUNDS may be re-loaded, In the event that the shooter manages to clear the table with 6 shots, the shooter has to reload and fire a shot over the table in order to stop the time, NO speed loaders, NO half-moon clips and NO full moon clips may be used. **A second revolver is not allowed.** Red Dot Sights are allowed.

PIN GUN:

FIVE PINS, a pistol or revolver may be used. A maximum of EIGHT ROUNDS may be loaded before the start signal. No more than eight rounds are in the firearm at any one time. Full moon clips, half-moon clips or speed loaders may be used. **A second revolver is not allowed.** Red Dot Sights are allowed.

PIN REVOLVER:

FIVE PINS, any centre-fire revolver (single or double action) may be used. Eight-shot revolvers may be used, fully loaded before the start signal, re-loading up to 8 rounds allowed, speed loaders, half-moon clips or full moon clips are allowed. **A second revolver is not allowed.** Red Dot Sights are allowed.

9 PIN TIP-OVER:

NINE PINS, no restriction on loading capacity of the magazine(s). Extended magazines are allowed. Compensators, weights and other performance-enhancing attachments are allowed. Red Dot Sights are allowed.

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